Pursuant to recent disaster declaration related to COVID-19 public health concerns affecting the City and pursuant to applicable legislation, the Mayor determined that an in-person meeting at the City building with all participants is not practical or prudent because of the ongoing concerns about the disaster. City officials, legal counsel, and the City administrator will be physically present at the City Hall but may not be if that is unfeasible due to the disaster. Physical public attendance at the City Hall may be limited or not feasible, so alternative arrangement for public access to hear the meeting are available by contacting Lilliana Gonzalez at 708-210-5338 for the Zoom meeting link or call in phone number prior to 4:45 p.m. on July 15th, 2022. In accordance with the Open Meetings Act, the meeting will also be audio or video recorded and made available to the public, as provided by law. Members of the public who wish to comment during public comments may participate in public comment during the electronic meeting must submit their statement or question in writing to the Clerk's office by 12:00 pm July 15th, 2022. All properly submitted statements or questions will be presents and read during the relevant portion of the meeting. Written comments may also be submitted by email to cityclerk@cityofharveyil.gov, or, by mail to City of Harvey, City Clerk's Office 15320 Broadway, Harvey, Il 60426; or via City's drop box located on the North side of City Hall.

CITY OF HARVEY SPECIAL CITY COUNCIL MEETING

FRIDAY – July 15, 2022 – 7:00 P.M. AGENDA

- 1. Call Meeting to Order.
- 2. Roll call of Council Members.
- 3. Invocation and Pledge of Allegiance.
- 4. Ordinances and Resolutions for the City of Harvey
 - A. Old Business None
 - B. New Business
 - 1. Resolution #_____A Resolution Waiving Competitive Bid and Awarding a Contract to Lyons & Pinner Electric Companies for Street Light Repairs for 154h St and 155th St. from Dixie Hwy to Wood St. in the Amount of \$87,700.
- 5. Public Comment
- 6. Adjournment